

Maths Framework - Milestone 3

Intent		
<ul style="list-style-type: none"> • An understanding of the important concepts and an ability to make connections within mathematics. • A broad range of skills in using and applying mathematics. • Fluent knowledge and recall of number facts and the number system. • The ability to show initiative in solving problems in a wide range of contexts, including the new or unusual. • The ability to think independently and to persevere when faced with challenges, showing a confidence of success. • The ability to embrace the value of learning from mistakes and false starts. • The ability to reason, generalise and make sense of solutions. • Fluency in performing written and mental calculations and mathematical techniques. • A wide range of mathematical vocabulary. • A commitment to and passion for the subject. 		
Threshold Concepts	Skills	
Know and use numbers This concept involves understanding the number system and how they are used in a wide variety of mathematical ways.	Counting	<ul style="list-style-type: none"> • Read numbers up to 10 000 000. • Use negative numbers in context and calculate intervals across zero.
	Representing	<ul style="list-style-type: none"> • Write numbers up to 10 000 000 • Read Roman numerals to 1000 (M) and recognise years written in Roman numerals.
	Comparing	<ul style="list-style-type: none"> • Order and compare numbers up to 10 000 000.
	Place value	<ul style="list-style-type: none"> • Round any whole number to a required degree of accuracy. • Determine the value of each digit in any number.
	Solving problems	<ul style="list-style-type: none"> • Solve number and practical problems.
Add and subtract This concept involves understanding both the	Complexity	<ul style="list-style-type: none"> • Solve multi-step addition and subtraction problems in contexts, deciding which operations and methods to use and why.

concepts and processes of addition and subtraction.	Methods	<ul style="list-style-type: none"> • Add and subtract whole numbers with more than 4 digits, including using formal written methods. (columnar addition and subtraction) • Add and subtract numbers mentally with increasingly large numbers.
	Checking	<ul style="list-style-type: none"> • Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.
	Using number facts	<ul style="list-style-type: none"> • Add and subtract negative integers.
Multiply and divide This concept involves understanding both the concepts and processes of multiplication and division.	Complexity	<ul style="list-style-type: none"> • Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign. • Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates. • Use knowledge of the order of operations to carry out calculations involving the four operations.
	Methods	<ul style="list-style-type: none"> • Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. • Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. • Divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context. • Perform mental calculations, including with mixed operations and large numbers.
	Checking	<ul style="list-style-type: none"> • Estimate and use inverse operations and rounding to check answers to a calculation.
	Using multiplication and	<ul style="list-style-type: none"> • Identify common factors, common multiples and prime numbers. • Establish whether a number up to 100 is prime and recall prime numbers up to

	division facts	<p>19.</p> <ul style="list-style-type: none"> • Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. • Recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3). • Solve problems involving multiplication and division including using knowledge of factors and multiples, squares and cubes.
<p>Fractions This concept involves understanding the concept of part and whole and ways of calculating using it.</p>	Recognising fractions	<ul style="list-style-type: none"> • Compare and order fractions whose denominators are all multiples of the same number. • Compare and order fractions, including fractions > 1. • Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number. • Round decimals with two decimal places to the nearest whole number and to one decimal place. • Read, write, order and compare numbers with up to three decimal places. • Identify the value of each digit in numbers given to three decimal places. • Solve problems involving number up to three decimal places. • Recognise the percent symbol (%) and understand that percent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal.
	Equivalence	<ul style="list-style-type: none"> • Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. • Read and write decimal numbers as fractions. • Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. • Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.

		<ul style="list-style-type: none"> • Associate a fraction with division and calculate decimal fraction equivalents. • Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.
	Solving problems	<ul style="list-style-type: none"> • Add and subtract fractions with the same denominator and denominators that are multiples of the same number. • Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. • Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. • Multiply simple pairs of proper fractions, writing the answer in its simplest form. • Solve problems which require knowing percentage and decimal equivalents of, $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those fractions with a denominator of a multiple of 10 or 25. • Divide proper fractions by whole numbers. • Multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. <p>Ratio and proportion</p> <ul style="list-style-type: none"> • Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts. • Solve problems involving the calculation of percentages and the use of percentages for comparison. • Solve problems involving similar shapes where the scale factor is known or can be found. • Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.
Understand the properties of shapes		<ul style="list-style-type: none"> • Identify 3-D shapes, including cubes and other cuboids, from 2-D representations. • Know angles are measured in degrees: estimate and compare acute, obtuse and

<p>This concept involves recognising the names and properties of geometric shapes and angles.</p>		<p>reflex angles.</p> <ul style="list-style-type: none"> • Draw given angles, and measure them in degrees ($^{\circ}$). • Identify: <ul style="list-style-type: none"> • Angles at a point and one whole turn (total 360°). • Angles at a point on a straight line and a turn (total 180°). • Other multiples of 90°. • Use the properties of rectangles to deduce related facts and find missing lengths and angles. • Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. • Draw 2-D shapes using given dimensions and angles. • Recognise, describe and build simple 3-D shapes, including making nets. • Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons. • Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius. • Recognise angles where they meet at a point, are on a straight line, or are vertically opposite and find missing angles.
<p>Describe position, direction and movement This concept involves recognising various types of mathematical movements.</p>		<ul style="list-style-type: none"> • Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. • Describe positions on the full coordinate grid. (all four quadrants) • Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
<p>Use measures This concept involves becoming</p>		<ul style="list-style-type: none"> • Convert between different units of metric measure. • Understand and use approximate equivalences between metric units and

<p>familiar with a range of measures, devices used for measuring and calculations.</p>		<p>common imperial units such as inches, pounds and pints.</p> <ul style="list-style-type: none"> • Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres. • Calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes. • Estimate volume and capacity. • Solve problems involving converting between units of time. • Use all four operations to solve problems involving measure (for example, length, mass, volume, money) using decimal notation, including scaling. • Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate. • Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to three decimal places. • Convert between miles and kilometres. • Recognise that shapes with the same areas can have different perimeters and vice versa. • Recognise when it is possible to use formulae for area and volume of shapes. • Calculate the area of parallelograms and triangles. • Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units.
<p>Use statistics This concept involves interpreting, manipulating and presenting data in various ways.</p>		<ul style="list-style-type: none"> • Solve comparison, sum and difference problems using information presented in a line graph. • Complete, read and interpret information in tables, including timetables. • Interpret and construct pie charts and line graphs and use these to solve

		<p>problems.</p> <ul style="list-style-type: none"> • Calculate and interpret the mean as an average.
<p>Use algebra This concept involves recognising mathematical properties and relationships using symbolic representations.</p>		<ul style="list-style-type: none"> • Use simple formulae. • Generate and describe linear number sequences. • Express missing number problems algebraically. • Find pairs of numbers that satisfy an equation with two unknowns. • Enumerate possibilities of combinations of two variables.